

Botball Special Awards Judging

Thank you for volunteering to be a Botball Special Awards Judge! It's pretty straightforward –

1. You will receive a sheet listing of all the teams (name and team #). There should be plenty of room to jot down notes about each team's robots.
2. As a group, you will also receive a *MASTER* awards sheet that you turn into the scorekeeper on or before the time designated on the *MASTER* sheet. Please make sure and list your top two choices for each award on the *MASTER* sheet. KIPR staff will try to use your first choice, however they have the option to use your second choice for the award. You can give two awards in the same category, if you feel it is warranted (for example: 2 Best Engineering Awards).
3. Please make sure to use 1 or 2 sentences maximum to describe why the award was selected for both first and second choices.
4. The KIPR staff reviewing the judging criteria with you will go over the *MASTER* sheet (# of awards available, turn in time, etc). Make sure you select winners for the trophies. Please give priority to the awards in the first list (# of awards permitting). These are just suggestions – please don't use them all. And as you get to know the robots and teams, you may also be inspired to make up new awards for a specific robot or team.
5. Please explain your choices in a positive light! It helps when we can announce something like:
“winner of the Best Strategy Award: X High School for the clever way their robot did ...”
6. Watch the seeding rounds, talk with the kids, ask table judges, confer with each other, etc. We suggest you go through and pick a few for each category, then get together and vote on them.

Please keep in mind that we promote the tournament as a “non-destructive” competition and hence we prefer to reward teams for their “non-destructive” efforts. Thanks for keeping this in mind!

Special Award Categories that should be awarded first.

Trophies

- **Overall Judges' Choice** (usually replaces either engineering or design)
- **Spirit of Botball** (Sportsmanship) - helping other teams, loaning equipment, cleaning up their pit area, polite behavior, etc.
- **KISS Award** (for simple yet effective design, subunit or strategy)

Certificates

- **Outstanding Onsite Presentation**
- **Outstanding Engineering**
- **Outstanding Programming**
- **Outstanding Overall Design**
- **Most Promising Design** (good idea that just didn't quite work)
- **Spirit Award** – Cheering (especially for other teams) BUT THIS IS NOT A “MOST NOISE” award, also consider t-shirts, mascots, Thanking judges and sponsors.
- **Outstanding Rookie Team**

Optional-Certificates

- **ACE Award** – Amazingly Complex, yet Effective.
- **Most Effective Strategy**
- **Best Defense**
- **Best use of** (fill in the blank)
- **Most Photogenic Robot**
- **Best Sound Effects** (If the robot or team makes cool sounds)
- **Best Recovery** (comeback after a crash, etc)